



EU Fest Teachers Training Programme

Module 5 - EU Policies and Global Role

Module Overview



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Module Overview

Module	Module 5 - EU Policies and Global Role
Module Duration	2 hours
Target Group	• In-service teachers, • Pre-service teachers • Adult educators and youth workers • Educational staff and facilitators
Delivery Mode	In-person / Online / Blended learning

Learning Objectives

Learning Objectives	• Identify and explain key EU common policies and strategic priorities, with a focus on environmental policy, education and digital transformation. • Explain the EU's role as a global actor, particularly in international trade, diplomacy, security and cooperation with partner countries. • Analyse how EU policies and external actions affect citizens' daily lives, using contemporary real-world examples. • Apply learner-centred and participatory approaches to teaching EU policies and the EU's global role, including case-based learning, structured debate and simulation.
EU Knowledge Areas	• EU policies and strategic priorities • EU institutions and decision-making processes • EU external action and global role • EU citizenship and the impact of EU policies on citizens' daily lives
Pedagogical Competences Addressed	☑ Active Learning & Learner-Centred Pedagogy ☑ Critical Thinking & Analytical Skills ☑ Civic & Democratic Education ☑ Digital Pedagogy (DigCompEdu-aligned) ☑ Media & Information Literacy

	☐ Inclusive & Differentiated Teaching ☒ Interdisciplinary & Cross-Curricular Teaching ☐ Assessment for Learning ☒ Collaborative & Peer Learning ☒ Reflective Practice & Professional Development ☒ Innovation & Pedagogical Creativity ☒ European & International Dimension of Teaching ☐ Other: _____
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Expected Learning Outcomes

Learning Outcomes	• Describe the purpose of selected EU common policies, particularly environmental, education and digital policies. • Identify examples of how EU policies affect citizens' everyday lives. • Explain the EU's role in international trade, diplomacy, security and international cooperation. • Analyse a contemporary EU policy or external-action case and identify its potential impact on different stakeholders. • Participate in a structured simulation/debate representing different perspectives on an EU policy issue. • Design a simple classroom activity that helps learners critically explore an EU policy or the EU's global role.
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Detailed Session Plan

Time	Learning Focus	Methodology	Learning Activities	Materials/Tools
0:00–0:10	EU Policies in Everyday Life	Visual discovery + individual prediction	Participants see real-life examples and decide whether/how they are connected to EU policies. Brief whole-group discussion.	PPT slides, Mentimeter
0:10–0:25	What Are EU Policies?	Guided presentation + questioning	Trainer uses the PPT to introduce why EU policies exist, what an EU policy is, and how policies are implemented. Participants identify the main purposes of EU policies.	Presentation
0:25–0:40	Policy Radar	Classification / interactive sorting	Participants classify real examples into major policy areas: economic/social, green, digital and external policies. Some examples intentionally overlap, prompting discussion.	Policy Radar worksheet / Padlet / cards
0:40–0:55	EU Policies in Focus	Focused presentation + visual examples	Trainer presents the three priority areas most relevant to the module: Green Deal, Digital Transformation and Education/Mobility, followed by the EU's role in trade and external action.	Presentation
0:55–1:20	EU Policy Lab	Problem-based learning / collaborative design	Groups receive a contemporary challenge and design a possible EU-level response. They identify the policy area, why EU action is relevant, who is affected and one possible solution.	Policy Lab worksheet
1:20–1:35	The EU as a Global Actor	Interactive presentation + critical questioning	Using the PPT, trainer introduces EU influence through trade, regulation, development cooperation, diplomacy and external action. Participants examine strengths and criticisms of EU global influence.	Presentation
1:35–1:50	Policy Impact Map	Stakeholder / impact mapping	Groups select their Policy Lab proposal and map its impact on citizens, businesses, governments, other countries and other stakeholders.	Impact Map
1:50–2:00	Teach It Tomorrow	Individual micro-planning + exit ticket	Participants identify one EU policy and one classroom activity they could use to teach it.	Reflection sheet/ Classroom Application

Interactive Components

Interactive Components
☒ Group or pair work ☒ Simulation / Role-play ☐ Case study ☒ Debate / Discussion ☒ Problem solving ☒ Digital interactive activity ☐ Other: _____

Final Checkpoint
☐ Short assessment ☒ Reflective task ☒ Practical classroom application ☒ Evidence of Learning (short quizzes or knowledge checks)

Suggested Resources and Digital Tools	
EU official resources	European Commission. (n.d.). EU policies and priorities. European Union. https://commission.europa.eu/strategy-and-policy_en European Commission. (n.d.). Priorities 2024–2029. European Union. https://commission.europa.eu/priorities-2024-2029_en European Commission. (n.d.). European Green Deal. European Union. https://commission.europa.eu/strategy-and-policy/priorities-2019-2024/european-green-deal_en European Commission. (n.d.). Digital strategy. European Union. https://digital-strategy.ec.europa.eu/en European External Action Service. (n.d.). The European Union and the world. European Union. https://www.eeas.europa.eu/ European Parliament. (n.d.). Fact sheets on the European Union. https://www.europarl.europa.eu/factsheets/en/home
Educational platforms	European Commission. (n.d.). Learning Corner. European Union. https://learning-corner.learning.europa.eu/ European Commission. (n.d.). European School Education Platform. European Union. https://school-education.ec.europa.eu/

	European Commission. (n.d.). eTwinning. European School Education Platform. https://school-education.ec.europa.eu/en/etwinning European Commission. (n.d.). Erasmus+ Project Results Platform. European Union. https://erasmus-plus.ec.europa.eu/projects
Digital tools / apps	
Videos / multimedia	European Commission. (n.d.). The European Green Deal. European Union. https://commission.europa.eu/strategy-and-policy/priorities-2019-2024/european-green-deal_en European Commission. (n.d.). EU in the world. European Union. https://commission.europa.eu/priorities-2024-2029/global-europe_en European External Action Service. (n.d.). The European Union's global role. European Union. https://www.eeas.europa.eu/ European Union. (n.d.). Learning Corner: Videos and games. https://learning-corner.learning.europa.eu/learning-materials_en
Further reading	European Commission. (2024). Political guidelines for the next European Commission 2024–2029. European Union. https://commission.europa.eu/document/download/e6cd4328-673c-4e7a-8683-f63ffb2e4e2a_en European Commission. (n.d.). Education and training. European Union. https://education.ec.europa.eu/ European Parliament. (n.d.). The European Union and international trade. https://www.europarl.europa.eu/factsheets/en/sheet/160/international-trade European Parliament. (n.d.). The common foreign and security policy. https://www.europarl.europa.eu/factsheets/en/sheet/158/eu-foreign-policy-and-diplomacy European Parliament. (n.d.). Development cooperation. https://www.europarl.europa.eu/factsheets/en/sheet/163/development-cooperation European Union. (n.d.). The EU in the world. https://european-union.europa.eu/principles-countries-history/eu-countries/eu-world_en